a section from

CARNIVAL

Steve McCaffery

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"A reduced & somewhat modified version of an early section from CARNIVAL, a random purpose construct at present of an unspecified size composed on a typewriter using a variety of stencils, carbons, overprints, et cetera, in both red & black type (one thing I like to feel in these constructs is that I can bring the normally neglected mental & physical processes of composition to a conscious concrete level). The total idea is for a phonetic semantic allegory. I start with the creation myth - God as the ultimate alphabetical source of A/Adam the first man & first letter. Adam's creation as an individual is simultaneous with his absorption into the matrix of the word (the visual-phonetic square) & his genetic fall parallels his graphic descent from the purity of the letter as pure substance & pure volume thru the word & the semantic sense (represented in Eve & her theories of playful permutations: evil, ever, etc) & finally into language itself. This takes us roughly to the present section: my conception of a wittgensteinian world of game/language & what (for me) are its two most important aspects, purposiveness (direction) & chance (randomness) which this section develops. Lines, punctuational paths, semantic connectives, are provided, some at random, some deliberately. The construct is approachable both as a concrete & a cognitive event which "becomes" when you enter into it, explore it, discovering both "it" & yourself as a responsive being."

-- Steve McCaffery